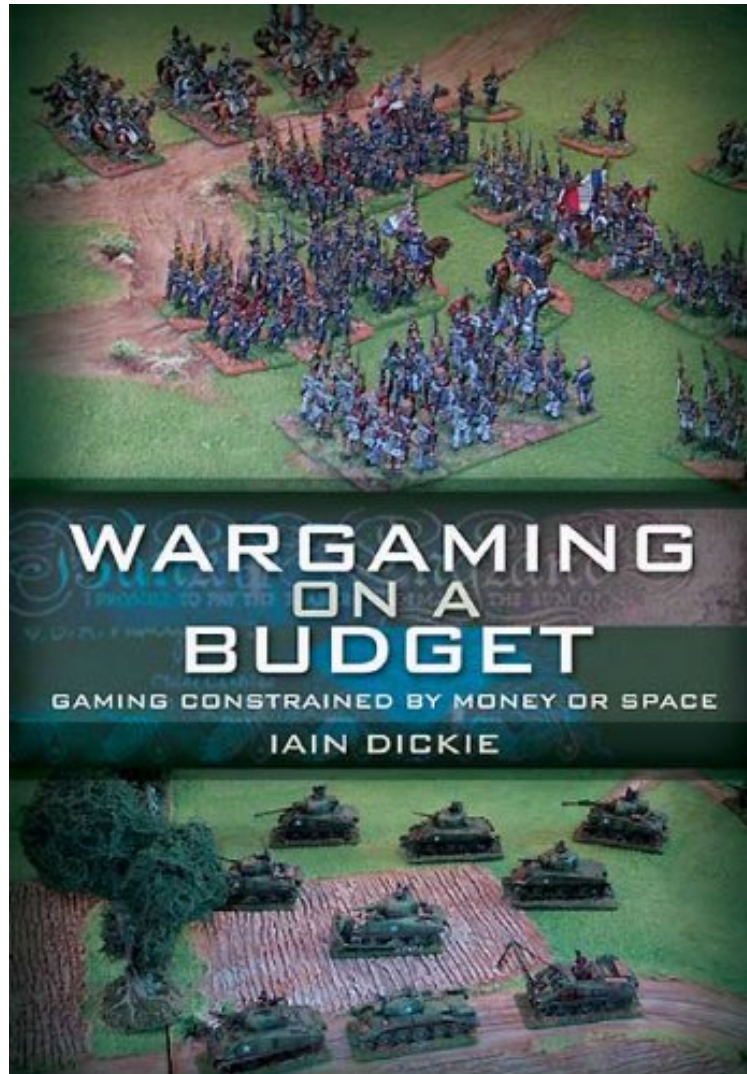


[Free] Wargaming on a Budget: Gaming Constrained by Money or Space

Wargaming on a Budget: Gaming Constrained by Money or Space

Iain Dickie

**Download PDF | ePub | DOC | audiobook | ebooks*



[Download](#)

[Read Online](#)

#2770703 in Books 2010-07-19 2010-08-02Original language:EnglishPDF # 1 9.10 x .60 x 6.10l, .70 #File Name: 1848841159176 pages | File size: 52.Mb

Iain Dickie : Wargaming on a Budget: Gaming Constrained by Money or Space before purchasing it in order to gage whether or not it would be worth my time, and all praised Wargaming on a Budget: Gaming Constrained by Money or Space:

3 of 3 people found the following review helpful. Outdated InfoBy OmarI have been gaming for well over 15 years, and I am big on gaming on a budget. Anything I can do so I can put more time and money into my games, I try to do, and I got the impression this book would be full of tips and tricks to help in that.For the 'old school' gamer of the 70's or 80's (or earlier) this book might be perfect. For anyone else, you will probably not get much out of it. I spent the weekend reviewing it and managed to get maybe three good ideas that I could use out of the whole thing. First, you

may have issues with the language. It has been said "The United States and Great Britain are two countries separated by a common language." - George Bernard Shaw. This book brought that into reality for me. Some parts were difficult to follow as a result. I could understand what he was saying, it was just of no use to me. Not to say it would be bad for someone from Great Britain, just be aware. It reads like a friend from the pub giving you advice. The photos were good for construction of a gaming table. The terrain construction photos were also interesting, and gave me ideas for other projects. But, there was nothing in this book that I could not find for free online, with more relevance to modern gaming. A portion of the rules are given over to casting your own figures, which is largely unnecessary today due to the availability of miniatures. Another portion was about creating your own rules and scenarios. Again, highly outdated (in my opinion) given the wide variety of rules that are available today. This book would be a boon to a gamer decades ago. Today, you are better off using resources available on the internet. Between the outdated advice and language/cultural differences, I doubt I will ever be opening this one again. 0 of 0 people found the following review helpful. Ok guide By Customer Not many illustrations. If you have Wargaming Compendium by Henry Hyde you won't find much of interest here. There is a DIY on table building if you are interested in that. I appreciate that it tries to help the wargamer save money which is why I gave it an average rating. 0 of 0 people found the following review helpful. Four Stars By Alloydog Plenty of neat ideas.

Wargaming can be a very expensive hobby, but it needn't be. Iain Dickie, one of the best-known names in the hobby shares dozens of hints and tips on how to cut the cost of your gaming and get 'more bang for your buck'. He offers sound practical advice on buying and building your armies (should you opt for metal, plastic, or even card, and in which scale?), gaming tables, terrain, buildings and even storage solutions. As well as purely financial constraints, Iain Dickie also recognizes the fact that available space is another major restriction for many gamers and tackles this issue too. Now you've got no excuse not to get wargaming!

a great guide for someone who is thinking to start out with wargaming and isn't sure whether they would be able to do it because of money or space seems to answer every question I could think of about what to do. also a great reference to use later, when you want to mold figures, run campaigns, or make buildings (IPMS) should find a place on the shelves of every gamer 176 pages of concrete advice on making wargames, tables, figures, outdoor terrain, buildings, ships and airplanes. (Miniaturewargaming.com) Iain Dickie, one of the best known names in the hobby, shares dozens of tips on how to cut the cost of gaming and get more bang for the buck. (MODEL RETAILER) the book I wish I had thirty years ago... Whether just starting out or an experienced pro, this book has answers and ideas that we all can use. It's a great read for those just getting into the hobby, but will not lose its value as a reference book later on in your gaming experience. (Neil Brennan and Bob Giglio, HMGS) ... well written and contains a lot of useful information for both new or experienced gamers. From cover to cover you are given hints on how to save money and do your own Do It Yourself Wargaming Projects .. Profit from his experiences and you can save some money and space, while gaming for less and enjoy the hobby more. (Mataka.Org) About the Author After 25 years as editor of Miniature Wargames magazine, Iain Dickie is one of the best known names in the hobby. He's even been on the telly, appearing alongside Angela Rippon in Games of War. He has recently retired as editor and intends to spend his time between writing and sailing and, of course, wargaming.